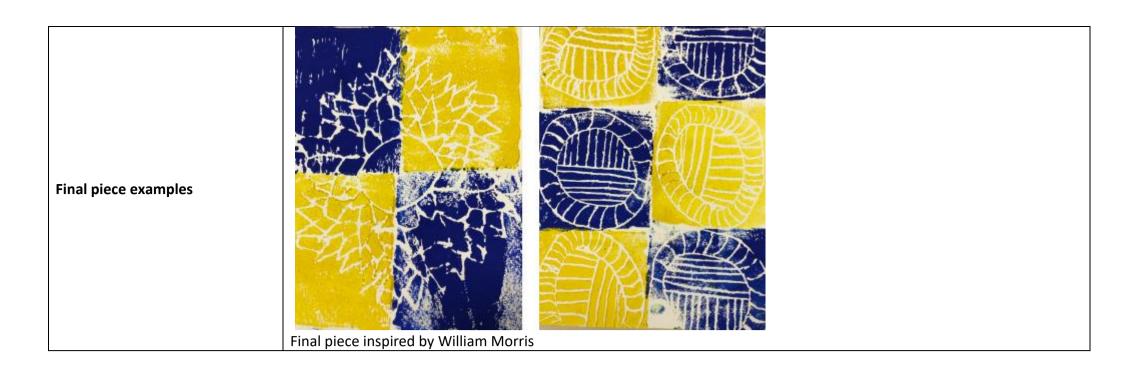
		f Work - Year B 5 Autumn	
Unit – vinyl tile Printing	Prior learning (Retrieval)	Future learning	Common Misconceptions
Final Piece: Repeated floral print inspired by William Morris	 Create repeated patterns using print tools How to Mono print Colour theory Master printing techniques of using layers of colour and repeating patterns. How to Polystyrene print 	 Master printing techniques of using layers of colour and repeating patterns. Learn how to use vinyl 	 Model how to record different size drawings in sketchbook Model how to annotate effectively, children do not need to write in straight lines Polystyrene printing using a thick acrylic paint, not too watery Emphasis on simplicity in print design Children with low fine motor skills may need support creating the vinyl tile Encourage the child to use larger tools with a larger handle
National Curriculum Subject Content:		l d their observations and use them to revi painting, sculpture and other art, craft a sects and designers in history	
Artistic Knowledge:		sign following given criteria ated, scanned and found, altering them st and use their work to replicate a style	where necessary to create art
Knowledge Sequence:			Key Vocabulary
Intended Knowledge Substantive	Lesson 1- Observational Drawing LC: I can create observational drawings from nature using a range of drawing materials - Children record different size drawings on a double page of their sketch book - Fine liners, sketching pencils, graphite pencils, graphite - Children to annotate drawings using a range of vocabulary - Subject: flower not from a photo Lesson 2 - Colour Theory LC: I can create a polystyrene print - Revisit colour theory - Children make choices on colour combinations to create a polystyrene prints based on previous lessons observational drawings - Discuss how the drawing needs to be simplified to be an effective print Lesson 3 - Artist LC: I can identify facts and critic the work of William Morris - Children create a double page in sketch book exploring artists life and work - Children to critique one or two pieces of work through annotation - Discuss cultural and historical significance Lesson 4 - Design LC: I can design a vinyl printing tile - Children to create tile design by being informed from polystyrene printing process - Teacher to model design process with clear success criteria Lesson 5 - Make LC: I can make vinyl printing tile - Teacher to model design process with clear success criteria Lesson 6 - Final piece & Evaluation LC: I can apply skills learnt and make artistic choices - Reflect over printing process carried out over unit - Children to create a final piece using a variety of colour combinations - Opportunity for children to critique peers work		Drawing: observation, accurately, sustained, detailed, discuss, tone, highlight, shadow, mid-tone, varied, graduated, pattern, broken, ornate, well balanced, tessellated, geometric, intricate, concentric, texture, visual qualities, tactile qualities, jagged, pitted, matt, line, parallel, swift, undulating, shape, angular, bulbous, asymmetrical, forked, geometric, irregular, imagination, memory, design, illustrate, develop accuracy, expression, human figure, share, review, reflect, evaluate, graphite, blending, illustrate, expression Printing: master printing, design, effective, appropriate, choice, purpose, make print, impressed, engraved, relief, card, string, wool, effective, three coloured overlay, visual elements/texture, jagged, pitted, matt, colour, translucent, opaque, neutral, sombre, patterns, broken, chequered, ornate, well balanced, tessellated, geometric, intricate, concentric, share, review, reflect, evaluate, pattern, broken, chequered, ornate, tessellated, geometric, intricate, concentric, well- balanced. Critique/Evaluate: The materials I have used are I have used these materials because I was inspired by The areas I want to develop are I have used these colours because I have enjoyed creating this piece because

I like how... I dislike the...

	Disciplinary How art is judged, valued and evaluated	Practical Developing technical proficiency	Theoretical The cultural and contextual content that pupils learn about artists and artwork
Domains of Knowledge	Disciplinary questions: - How is art made? - What is art? - How is art judged? - What is the purpose of art? - How does design affect the lives of users? - How does design affect human environments? Planning points to consider: - What artists have done across cultures and throughout history - How commentators and critics judge and evaluate art - the stories humans tell through art including their perspectives on social, political and moral issue - How print can be used in technology such as in film, sound and photography - Different ways of working in print Wider discussion point to consider: 'all art is equal in value'	Practical knowledge allows pupils to make choices based on what they know about the limits and possibilities of materials and media. Drawing -Drawing accurately from observation using and talking about their use of tone, pattern, texture, line and shapeDraw from imagination and memory to design and illustrateDevelop accuracy and expression in their drawings including human figures. Printing Experienced in combining prints taken from different objects to produce an end pieceExperiment with ideas, to plan in sketchbookExperienced in producing pictorial and patterned printsDesigns prints for fabrics, book covers and wallpaperMake connections between own work and patterns in their local environmentDiscuss and evaluate own work and that of others.	This enables pupils to make connections between art's past, present and future. Opportunity for children to make artistic decisions and draw upon personal experiences Discuss themes and meaning behind artists work and their context e.g. William Morris and Craft art movement linking to wallpaper
Assessment Outcomes	I can create an accurate print desI can use images which I have cre	sign following criteria ated, scanned and found altering them	where necessary to create art
Significant people/places	William Morris – printing process/artistic Mark Rothko – colour theory	c critique	
Resources	Line Drawing - https://www.youtube.com/watch?v=A4Vqi8k1S0 Mono printing - https://www.youtube.com/watch?v=ql2 7tecOzk Polystyrene printing - https://www.youtube.com/watch?v=jEFhzylTgR4 Vinyl printing - https://www.youtube.com/watch?v=oJk7zbH5fRc		
Sketchbook/process examples	The set of	Polysterene printing with real leaves	Simple line drawing designs for printing tile



Art Unit of Work - Year B Sculpture Year 5 Spring				
Unit – Sculpture – Figurative Wire sculpture	Prior learning (Retrieval)	Future learning	Common Misconceptions	
Final Piece: Wire sculpture inspired by Antony Gormley National Curriculum Subject Content: Artistic Knowledge:				
	 Know how to compare the work of the compare the compare the work of the compare the compa	ent cultures		
Knowledge Sequence:	Recognise when art is from differ	ent historical periods	Key Vocabulary	
Intended Knowledge Substantive	book - Fine liners, sketching pencils, grade- Children to annotate drawings us - Subject: abstract shapes, objects Lesson 2 – 2D to 3D LC: I can join 2D shapes to make 3D structure Success Criteria: -I can define 'sculpture'I can try different ways to join card shape- I can build a 3D structure that stands up Lesson 3 – Artist LC: I can identify facts and critic the work	wings on a double page of their sketch phite pencils, graphite ing a range of vocabulary ctures es. on its own. c of Antony Gormley sketch book exploring artists life and ieces of work through annotation nificance esterials rials to create 3D models tile with clear success criteria r Antony Gormley with clear success criteria	Drawing: observation, accurately, line, size, thickness, delicate, flowing, continuous, solid, tone, subtle, contrasting, dramatic, broken, viewpoints, angle, birds eye view, surface texture, fine, uneven, raised, coarse, glossy, uneven, rough, fine, effects, investigate, sketchbook, Sculpture: shape, form, model, construct, adapt, pinch, coil, slabbing, wire armature, glaze, paint, polish, create, textures, visual qualities, tactile qualities, jagged, pitted, matt, real-life, abstract, proportion, sculpt, 3D, materials, clay, modelling, string, tape, boxes, tubes, plastic bottles, share, review, reflect, evaluate Critique/Evaluate: The materials I have used are I have used these materials because I was inspired by The areas I want to develop are I have used these colours because	

	LC: I can apply skills learnt and make artistic choices - Reflect over printing process carried out over unit - Children to create a final piece using a variety of colour combinations - Opportunity for children to critique peers work		I have enjoyed creating this piece because I like how I dislike the	
	Disciplinary How art is judged, valued and evaluated	Practical Developing technical proficiency	Theoretical The cultural and contextual content that pupils learn about artists and artwork	
Domains of Knowledge	Disciplinary questions: - How is art made? - What is art? - How is art judged? - What is the purpose of art? - How does design affect the lives of users? - How does design affect human environments? Planning points to consider: - What artists have done across cultures and throughout history - How commentators and critics judge and evaluate art - the stories humans tell through art including their perspectives on social, political and moral issue - How print can be used in technology such as in film, sound and photography - Different ways of working in print Wider discussion point to consider: 'Who decides what art is?'	Practical knowledge allows pupils to make choices based on what they know about the limits and possibilities of materials and media. Drawing -Create a sketch collection to record observations and use them to review and visit ideas, to include ideas using line, tone, texture and shading. -Draw accurately from observations, imagination and memory. -Draw using lines of different sizes and thicknesses. -Colour neatly following the lines. -Experiment with grip to assist drawing styles. Sculpture -Describe the different qualities involved in modelling, sculpture and construction. -Use recycled, natural and manmade materials to create sculpture. -Plan a sculpture through drawing and other preparatory work. -Manipulate wire to create 3D forms	This enables pupils to make connections between art's past, present and future. Opportunity for children to make artistic decisions and draw upon personal experiences Discuss themes and meaning behind artists work and their context e.g. Andy Warhol and Pop art movement linking to advertisements	
Assessment Outcomes	I can create real life and abstract	I can create real life and abstract objects with clay and mouldable materials – amended O'Track		
Significant people/places	Antony Gormley	Antony Gormley		
Resources	Wire figures - https://www.youtube.com/watch?v=UoWI 3PHs4E			
Sketchbook/process examples	Antony Gormley wire scuplture	ony Gormley sketches		
Final piece examples	Wire sculture Gorml			

		f Work - Year B 5 Summer	
Unit – Textiles	Prior learning (Retrieval)	Future learning	Common Misconceptions
Final Piece: Tie Dye piece considering shape and colour	 Use smaller eyed needles and finer threads. Use colour to express an idea in weaving seasons, moods or create a picture. Awareness of the nature of materials and surfaces fragile, tough, durable. Use a wider variety of stitches to 'draw' with and develop pattern and texture zig zag stitch, chain stitch, seeding. Start to place more emphasis on observation and design of textural art. Use initial sketches to aid work. 	 Interpret stories, music, poems and use environment and townscapes as stimuli. Select and use materials to achieve a specific outcome. Embellish work, using a variety of techniques, including drawing, painting and printing on top of textural work. Consider methods of making fabric. Look at other work of artists using textiles. 	Gloves and protective clothing for any dying process
National Curriculum Subject Content:		their observations and use them to revi painting, sculpture and other art, craft a ects and designers in history	
Artistic Knowledge: Knowledge Sequence:	 I can use joining techniques Know how to identify the techniques used by different artists Know how to compare the work of different artists Recognise when art is from different cultures Recognise when art is from different historical periods 		
Knowledge Jequence.	Lesson 1- Research Dves & Cultures		Key Vocabulary
Intended Knowledge Substantive	the dyed fabric Lesson 5 – Make LC: I can make a final piece - Children dye final piece Lesson 6 – Final piece & Evaluation LC: I can apply skills learnt and make artistic choices - Reflect over dyeing process carried out over unit - Children to create a final piece using a variety of techniques - Opportunity for children to critique peers work - Children evaluate and add additional embellishment to final piece e.g. beads, ribbon, stitch		Drawing: observation, accurately, imagination, memory, line, size, thickness, delicate flowing, continuous, solid, tone, subt contrasting, dramatic, broken, monochromatic, share, review, reflect evaluate, three dimensional (3D), viewpoints, angle, birds eye view, surface texture, fine, uneven, raised, coarse, glossy, uneven, rough, harsh, fine, effects, investigate, sketchbook, develop ideas. Textiles: purpose, intent, fabric, properties, dy dip dye, tie dye, colour, change, effect transfer, stain, natural dye, resist paste, mono-print, block print, embellish, fastenings, beads, buttons loops, decorative, intricate, crossstitch, join, stitch, needle, thread, eye running stitch, secure, appliqué, refir weaving, close knit, create own textil Critique/Evaluate: The materials I have used are I have used these materials because I have used these colours because I have enjoyed creating this piece because I like how I dislike the Theoretical
	How art is judged, valued and evaluated Disciplinary questions:	Practical Developing technical proficiency Practical knowledge allows pupils to	The cultural and contextual content that pupils learn about artists and artwork This enables pupils to make
Domains of Knowledge	How is art made?What is art?How is art judged?	make choices based on what they know about the limits and possibilities of materials and media.	connections between art's past, present and future.

line, tone, texture and shading. artists work and their context Planning points to consider: -Draw accurately from observations, -What artists have done across cultures imagination and memory. e.g. Shelia Hicks known for innovative -Draw using lines of different sizes and throughout history and experimental weaving techniques -How commentators and critics judge and thicknesses. and evaluate art -Colour neatly following the lines. -the stories humans tell through art -Experiment with grip to assist drawing styles. including their perspectives on social, political and moral issue -How print can be used in technology <u>Textiles</u> such as in film, sound and photography -Interpret stories, music, poems and -Different ways of working in print use environment and townscapes as stimuli. -Select and use materials to achieve a Wider discussion point to consider: 'How do textiles impact human specific outcome. environments?' -Embellish work, using a variety of techniques, including drawing, painting and printing on top of textural work. -Consider methods of making fabric. -Look at other work of artists using textiles. I can use fabric painting techniques amend to dyeing on O'Track **Assessment Outcomes** Hannah Rae Significant people/places Alice Kettle Dyeing from around the world Lesson 1 & 2 - https://goodonyou.eco/natural-traditional-and-diy-dyes-from-around-the- Resources world/ Alice Kettle - https://www.accessart.org.uk/talking-point-alice-kettle/ Japan – Shibori Dyeing Sketchbook/process examples Final piece examples

Opportunity for children to make

artistic decisions and draw upon

Discuss themes and meaning behind

personal experiences

- What is the purpose of art?

users?

environments?

- How does design affect the lives of

- How does design affect human

Drawing

-Create a sketch collection to record

observations and use them to review

and visit ideas, to include ideas using